

Birch Class (y3) Curriculum Overview 2019-20

Meet the Flintstones	Extreme survival	Transport
<p>English: Write a letter about everyday life in the Stone Age using historical information. Write a set of instructions about how to make a weapon. Explain and justify reasons for ranking stone age inventions. Write an adventure story based on the Stone Age. Choice of activities from English Quests.</p> <p>Maths: When making Stone Age carts, measure and mark accurately. Choice of activities from Maths Quests.</p> <p>History: Sequence events from the Stone, Bronze and Iron Age on a timeline. Understand the importance of Stone Age inventions. Understand how the introduction of farming changed Stone Age life. Study life on Skara Brae. Investigate life as a caveman.</p> <p>Design Technology: Design, make and evaluate a moving vehicle to transport rocks. Design and make a model of an early settlement.</p> <p>Art: Make drawings of the stages of early man. Reproduce cave paintings. Create a mould for an arrow head. Design and make a decorated pot.</p> <p>ICT/Computing: use the internet to research the Stone Age and in particular Skara Brae</p>	<p>English: Create survival guides based on different habitats and environments. Write information texts based on different animals and people who survive in extreme environments. Choice of activities from English Quests.</p> <p>Maths: Calculate differences between temperatures. Choice of activities from Maths Quests.</p> <p>History: Research key explorers from history – Scott of the Antarctic etc.</p> <p>Geography: Use maps and atlases to locate continents and countries around the world. Identify key geographical features e.g. deserts, rainforests, polar regions etc. Study of people and place – compare Bedouin and Aboriginal life with our own lives. How do they adapt their way of life in order to survive? Compare Inuit and Dolgan way of life to our own. Find out about environmental issues threatening plants and wildlife in different regions.</p> <p>Design Technology: Design and make a healthy survival snack. Design and make an outfit to keep a teddy bear warm in the Arctic. Design and make a shelter in the school grounds.</p> <p>Art: Design and use modelling techniques to create an Arctic habitat in a shoebox.</p>	<p>English: Recount a trip to a local airport. Write instructions for a road safety leaflet for younger children. Write a non-chronological report about the features of an airport. Choice of activities from English Quests.</p> <p>Maths: Road traffic survey – using tally charts and pictograms/bar charts. Children calculate costs of different transport. Read and interpret bus and train timetables. Choice of activities from Maths Quests.</p> <p>History: Research key historical figures involved in the development of transport. Research James Starley and the invention of bicycles. Sequence the development of a product's design over time e.g. cars or bicycles.</p> <p>Geography: Use map skills to identify key locations and transport routes, focusing on the local area. Look at the location of international airports around the world and their key features. Investigate and compare the most popular types of transport in a certain locality.</p> <p>Design Technology: Design and build a model airport.</p> <p>Art: Create a road safety poster. Design a topic book cover using different types of wheels and tracks.</p> <p>Citizenship: Compare laws and rules within different religions/cultures. What rules do we</p>

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<p>Homework/independent learning: power projects based on 1) cave art 2) cave dwellers</p> <p>Other subject links: Science: investigate and compare the properties of rocks and other materials. Find out about fossils and create own 'Stone-Age' fossils.</p> <p>MFL: Bonjour/En Classe</p> <p>RE: Christianity – Reconciliation Islam – Submission and Obedience</p> <p>PE: Net/wall games Gymnastic floor sequences</p> <p>Music: Let Your Spirit Fly/Glockenspiel Stage 2</p> <p>Power of reading: Iron Man/The Pebble in my Pocket/Ug</p>	<p>Citizenship: Consider how communities adapt to hot or cold environments. Investigate differences in housing, food, and clothing and say why these are influenced by where they live.</p> <p>ICT/Computing: Use computer based mapping programmes (Google Earth etc.) to explore world environments.</p> <p>Homework/Independent Learning: Power projects based on 1) My Survival Guide 2) 50 things to do before you are 11 ¼.</p> <p>Other Subject Links: Science: Research different habitats and environments and identify a range of organisms that live in them. Create food chains for different hot and cold environments. Find out what our bodies need in order to survive. Find out about insulating materials – how could we keep warm in a cold environment? Light</p> <p>MFL: Mon Corps/Les Animaux</p> <p>RE: Hinduism – Karma</p> <p>PE: Invasion games Dance</p> <p>MUSIC: Three Little Birds</p> <p>Power of reading: Gregory Cool/Pugs of the Frozen North</p>	<p>have to keep people/children safe? Research traffic laws and rules – the green cross code etc.</p> <p>ICT/Computing: Use tablets and computers to research different modes of transport and key figures. Use programmes such as 'tagxedo' and 'tag galaxy.'</p> <p>Homework/Independent Learning: Power projects based on 1) Design a Vehicle 2) Flight.</p> <p>Other Subject Links: Science: Investigate the forces involved in flight and in moving vehicles. Find out about the impact of friction.</p> <p>MFL: la famille</p> <p>RE: Christianity – Sacrifice</p> <p>PE: Invasion games Dance</p> <p>MUSIC: The Dragon Song</p> <p>Power of reading: The Miraculous journey of Edward Tulane</p>
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Tomb Raiders	The Olympics: Going for Gold
<p>English: Write own version of Egyptian myths and legends. Non-chronological reports based on different aspects of Egypt and Ancient Egyptian life. Choice of activities from English Quests.</p> <p>Maths: Solve problems based on weight and capacity linked to Ancient Egyptian ritual of weighing the heart against the feather of truth. Catalogue discoveries found in an Egyptian tomb. Create bar charts to display. Choice of activities from Maths Quests.</p> <p>History: Place the Ancient Egyptians on a timeline of world history. Find out about the beliefs of the Ancient Egyptians by looking at evidence found from the pyramids, mummies, hieroglyphics and so on. What do Ancient Egyptian artefacts tell us about the past?</p> <p>Geography: Use maps and atlases to locate Egypt on a map. Follow the route of the Nile. Research agriculture and farming in Ancient Egypt.</p> <p>Design Technology: Use moldable materials to design and make an Ancient Egyptian canopic jar.</p> <p>Art: Practise drawing skills to draw accurate faces. Use to create Ancient Egyptian death masks.</p> <p>Citizenship: Compare the hierarchical system of government in Ancient Egypt with other hierarchical systems e.g. school, government etc.</p> <p>ICT/Computing: In role as explorers write blogs detailing their archaeological discoveries about ancient Egypt</p> <p>Homework/Independent Learning: Power projects Based on 1) Ancient Egyptian times 2) be an archaeologist</p> <p>Other subject links:</p>	<p>English: Children create a range of information texts about all aspects of the Olympic games. Children write newspaper reports linked to key historical events that had an impact on the games and write some short fact files or biographies of famous Olympians.</p> <p>Maths: Children order events on a timeline. Children compare currencies of other Olympic competing countries with the pound.</p> <p>History: Research Baron de Coubertin and the creation of the modern Olympic games. Children will find out about key historical events that had an impact on the Olympics e.g. The two world wars. Children will order previous Olympic games and mascots on a timeline.</p> <p>Geography: Use world maps and European maps to identify countries and cities that have competed in and have hosted the Olympic games.</p> <p>Design Technology: Evaluate the design of previous Olympic mascots. Use aspects of famous designs to design own Olympic mascot.</p> <p>PHSE/Citizenship: Find out about the Olympic Oath and research the Olympic and Paralympic values. Discuss the importance of sportsmanship and 'Playing by the rules'. Reflect on the how we can be influenced by the Olympic values in our own lives.</p> <p>ICT/Computing: Use ICT to research and publish/present their work.</p>

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Music: Bringing Us Together

Science: Investigate different materials to make mud bricks as used the ancient Egyptians. Investigate the best soil for growing plants to understand why people settled by the Nile

MFL: la famille
Bon anniversaire

RE: Christianity – Kingdom of God

PE: Running/invasion games
Gymnastics – sequences on apparatus

Power of reading: African Tales

MFL: Bon anniversaire

RE: Covenant – Jewish Symbols and Religious expression

PE: Athletics

Music: Reflect, Rewind and Replay

Power of reading: The Story Tree